



Download -->-->--> <http://bit.ly/2NLzJHU>

About This Content

In all of America railroading's long history, no event was greater or more enthralling than the completion of the transcontinental railroad in 1869. And now the transcontinental railroad, along with all its steam-era, "Old West" appeal and challenges, comes to Train Simulator with Smokebox's extraordinary Promontory Summit route!

In the 1860s, the Central Pacific (later to become the Southern Pacific) and Union Pacific built east from Sacramento and west from Omaha respectively, with each road energized by the promise of financial rewards and government land grants based upon the miles of road they each constructed. In April 1869 it was agreed that the point of bonding of America's transcontinental rails would be at the summit of Utah's Promontory Range. And thus, at 12:47 p.m. on May 10, 1869, the Central Pacific and Union Pacific rails were joined with the historic "Golden Spike" ceremony, with Union Pacific 4-4-0 No. 119 and Central Pacific's "Jupiter" standing pilot-to-pilot at Promontory Summit.

The Train Simulator Promontory Summit route re-creates the historic stage over which this remarkable railroad drama occurred, with 68 route miles extending from Corinne, Utah over Promontory Summit and along the north shore of the Great Salt Lake to Kelton, Utah. Set in 1869, the route is a remarkable Train Simulator re-creation of 19th century American railroading and its "Old West" environment. Rugged, remote topography, tough grades, spindly trestles, and the rough-and-tumble "tent towns" that dotted the newly constructed transcontinental line all come to enthralling life in the Smokebox route. Centered on Promontory Summit, the route includes segments of the railroad as originally operated by Central Pacific and Union Pacific, and thus provides a perfect and authentic setting to put Smokebox's popular period steam power – which includes Central Pacific's 4-4-0 "Jupiter," CP's 4-6-0 "Buffalo," and Union Pacific's 4-4-0 No. 119 types (all available separately) – to work toting passengers and freight.

Along with the beautifully crafted route, this Add-On includes ten career scenarios and three free-roam scenarios in which you can go to work at the throttle of CP and UP vintage steam power. And among the career scenarios are two scenarios which together provide an end-to-end “guided tour” of the route and its legendary history!

Included Scenarios

Ten captivating and challenging career scenarios for the Promontory Summit route are included as well as three free roam scenarios.

- C01. Guided Tour – Corinne to Promontory
- C02. Guided Tour – Kelton to Promontory
- C03. Doing the Splits – Blue Creek to Promontory
- C04. Pilot in Command – Victory to Promontory
- C05. Beyond the Great Salt Lake (Part 1) – Kelton to Promontory
- C06. Beyond the Great Salt Lake (Part 2) – Promontory to Corinne
- C07. Morning Prep - Kelton
- C08. Morning Prep – Kelton – (AI)
- C09. Water Supply (Part 1) – Corinne to Blue Creek
- C10. Water Supply (Part 2) Blue Creek to Promontory
- F01. Free Roam @Kelton
- F02. Free Roam @Promontory
- F03. Free Roam @ Corinne

More scenarios are available on the Steam Workshop online and in-game. Train Simulator’s Steam Workshop scenarios are free and easy to download, adding many more hours of exciting gameplay. With scenarios being added daily, why don’t you check it out now!

[Click here for Steam Workshop scenarios.](#)

Key Features

- 68 route miles of the legendary transcontinental railroad of 1869 as operated by Union Pacific and Central Pacific
- Famous and notable locations in “Old West” Utah, including Promontory Summit, Corinne, Blue Creek, the “Big Trestle,” Kelton, and the Great Salt Lake
- Extraordinary visual detail and authenticity
- Ten career scenarios including historical tours of the line

-
- A variety of beautifully crafted “Old West” assets including stations, water towers, turntables, wooden trestles, and lineside structures
 - Quick Drive Compatible
 - Download size: 502.9mb

Title: Train Simulator: Promontory Summit Route Add-On

Genre: Simulation

Developer:

Smokebox

Publisher:

Dovetail Games - Trains

Franchise:

Train Simulator

Release Date: 21 Mar, 2019

b4d347fde0

Minimum for 32-bit:

OS: 32-bit Windows 7 Service Pack 1, 8.1 or 10 Required (Other OS versions and types are not supported)

Processor: Intel Core-i3 4330 3.50 GHz Dual Core or AMD A8 6600K 3.90 GHz Quad Core or Better

Memory: 4 GB RAM

Graphics: NVIDIA GeForce GTX 750 Ti or AMD Radeon R9 Graphics with 1 GB Dedicated VRAM or Better

DirectX®: 9.0c

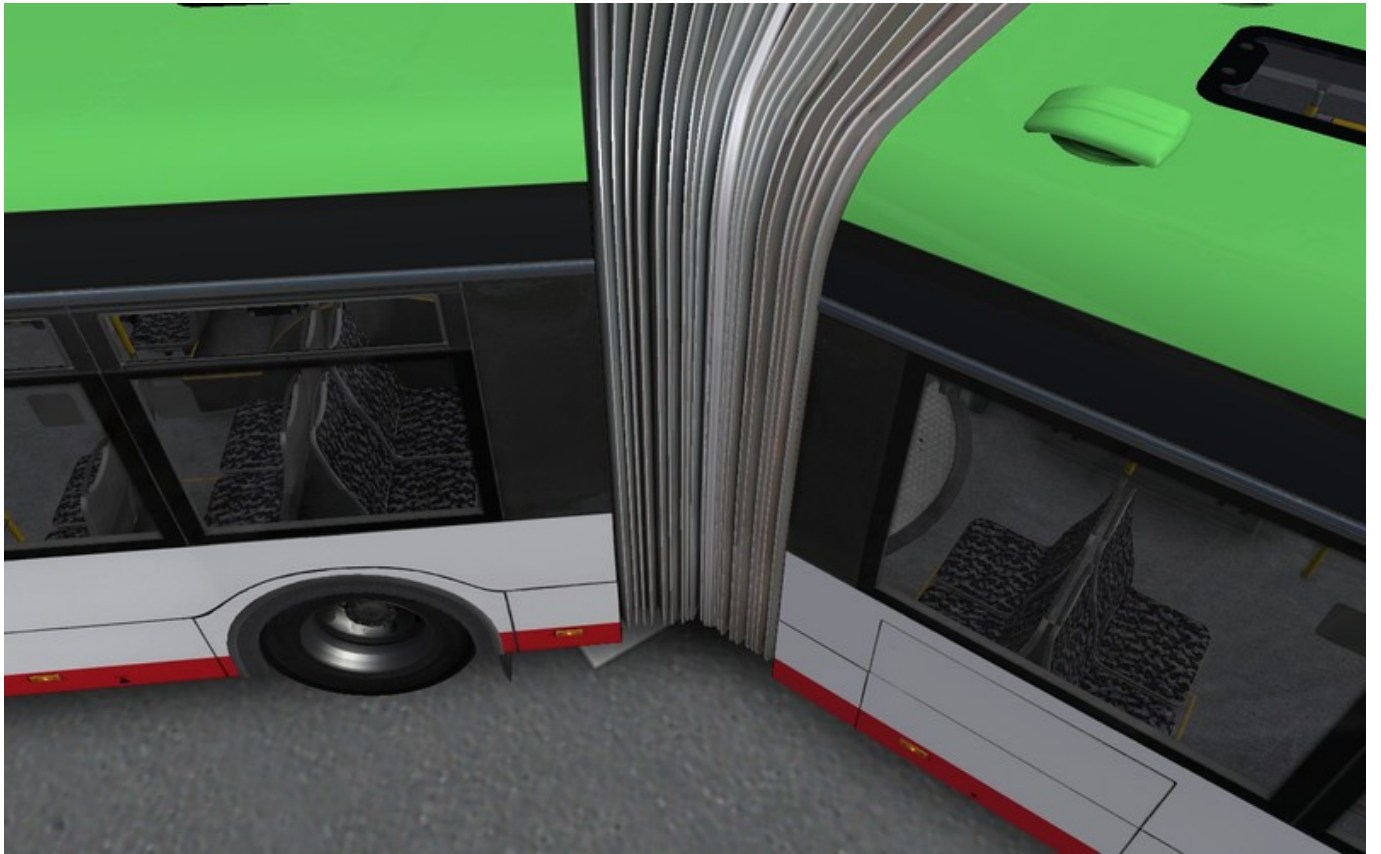
Network: Broadband Connection (May incur additional costs for use)

Storage: 40 GB or more available space (Additional Add-Ons will require more)

Sound Card: DirectX Compatible Audio Device

Additional Notes: Requires Low Power versions of the above specifications (including Intel or Integrated Graphics) may work but are not supported. Updates to Chipset, Graphics and Audio Device Drivers may be required. For information relating to recommended specifications for Train Simulator 64-bit, please refer to the Train Simulator 2019 User Guide.

English







train simulator promontory summit route add-on

Awesome game. Puzzles of varying challenge levels, nice and creepy atmosphere.

If you like puzzle games, get it. Otherwise don't, duh.

And if you do get it, the followup challenge raises the whole thing to a whole new level.. I am only 42 minutes into this game, but let me tell you. So far, its a great game. Awesome platformer, old school feel to it with new graphics. it seems like a combination of mario brothers (NES) and ninja turtles. I definitely recommend this game to platformer players.. Great expansion to a great game.. An interesting concept of Rock-Paper-Scissor Gameplay whit twist and bluffing! I definitely recommend to give it a try since it feels different to many other J-RPG or Game Maker available on steam. 10/10 Gakuto would be proud.. After playing this particular escape room I can't quite figure out why it's rated badly. After reading a bunch of reviews (Good and Bad, but a lot of bad) I wanted to see what all the fuss was about. This escape room in my own opinion was actually a quite enjoyable experience. Compared to The Mine (The only other one I've played) this one was more clever in the sense that there are a lot of "Distractions". When I say distractions I mean items in this room that try to throw you off, items that don't actually help with anything but try and make you think they are of importance. Having said that, this escape room was a lot trickier then The Mine. Me and my buddy completed this escape room in approximately 50 minutes; although The Mine took longer for us to complete (A little over an hour and a half) I'd have to say this one involved more thinking, as The Mine involved more doing. I do recommend this.. this game is very buggy maybe get better devs. A complete improvement from its predecesor.

You must burp and fart your way through Anywhere City doing missions for 3 gangs per district. But every time you do this another gang will be angry at you and attack you on sight until you "balance" the situation.

Once you get enough money you can progress to the next district... OR you can do all the missions, fight the leaders of the 3 gangs and see how everything goes to♥♥♥♥♥♥at the end before you leave.

Look out for Elvis.

Good concept, good music, nice art.

Was a lack of controller support originally, but dev added it in fairly quickly!. Love this game, the added mods just add even more flavor, game works fine, and I was able to switch the controls to stop the time at space. What else do I need in a game?. This is a clicker/idle game based on the election with Hillary and Trump which I find elections similar to that of mowing over a grounded bees nest and angering the entire swarm, then you get stung all over. You wonder why you didn't see it coming in the first place. In fact the real truth of the matter is I'm politically neutral to all of this. I don't vote so for me to play this is an oxymoron.

Now this game despite it's old school style graphics which I like doesn't have much going for it and some characters you have to pay real money for, which is a paywall feature and is no no. Pay for the game and then pay to unlock some of the characters within to play as them... Yeah definitely a no-no in my book. Anyways besides that you can either upgrade how many vps per second you get by upgrading buildings you have or cps by upgrading the clicker power ups. Simple...

Still isn't worth the time seeing as the devs vanished from this game a year ago and claimed they would update this game with 2 new characters and yet still did nothing. Stay away from this game until the devs come back from non-transparency. It is very hard. if you want a light game, I don't recommend.. Is it perfect? No, Is it close to perfect? ...Still no. It is however good and a promising start. I dig it.

P.S. I would pay money for a VR version...many of us would. Put that in your pipe and think it over.. What a piece of Junk!!!! Before I could even begin to play the game, it kept changing the resolution of my screen so half the controls and a third of any map displayed was off the screen. Then the bombshell, it failed time and time again to install updates and then five minutes of waiting for it to install files before you can begin. Feeling miffed, we were when we then found theres no tutorial mode even if we could play with a fair proportion of the map, controls and messages missing!!!!!!

This thing would cost too much if it was free!. Nice little solitaire card game, and the devs are super friendly and helpful, recommended.. Wanted to like this one as keen to support vr educational experiences but you can't move around, you just point at installations and sometimes it starts telling you a mythological story but sometimes it just links up the stars with an overlaying picture and the constellation name. And it doesn't have any feeling of being "there" which I've had with other space educational vr experiences. If it was in a planetarium i'd stop for a couple of mins and move on. More like a pseudo interactive 3D educational video, Going to keep it out of support to the idea but planetary socks need pulling up if this is going to be any good in the longer term.. Cheap game.. not really worth the money :/. man I want parents like that

[Epic Roller Coasters Armageddon Free Download](#)
[HITMAN : Episode 4 - Bangkok download for pc \[addons\]](#)
[Speed Brawl \[Xforce keygen\]](#)
[Football Manager 2019 Touch - All Players Interested crack download pc kickass](#)
[Rigo: The Movie keygen razor1911 download](#)
[Clarus Victoria Bundle download nosteam](#)
[Laika 2.0 keygen free download](#)
[A Little Lily Princess \[cheat\]](#)
[Uncanny Valley download for pc ocean of games](#)
[HITMAN : Episode 6 - Hokkaido portable](#)